

## 1 The Min-Cut problem

$s$ - $t$  Min-cut

**Input:** A graph  $G = (V, E)$ ,  $s, t \in V$ , and a function  $w : E \rightarrow \mathbb{R}_{\geq 0}$ .

**Question:** Find  $E' \subseteq E$ , such that  $s$  and  $t$  lie in different connected components of  $G \setminus E'$ , minimizing  $w(E')$ .

One way to solve  $s$ - $t$  Min-cut problem is to use Max-flows. Another important partitioning problem is called Min-cut, and is defined as follows.

Min-cut

**Input:** A graph  $G = (V, E)$ , and a function  $w : E \rightarrow \mathbb{R}_{\geq 0}$ .

**Question:** Find  $E' \subseteq E$ , such that  $G \setminus E'$  has at least two connected components, minimizing  $w(E')$ .

Here is an application of algorithms for partitioning graphs. Suppose that you are given an image that has an object and a background. The goal is to distinguish the object from the background. One can think of the image as follows. You have a vertex for every pixel of the image and there is an edge between every two neighboring pixels. The weight of each edge  $(u, v)$  is the likelihood of  $u$  and  $v$  being in the same component (either the object or the background). The goal is to find a set of edges with minimum weight, partitioning object from the background.

Suppose that you are given an algorithm for the  $s$ - $t$  Min-cut problem. One can use this algorithm to solve the Min-cut problem as follows. Find the  $s$ - $t$  Min-cut for all pairs of vertices and return the minimum value. On the other hand, if you are given an algorithm for Min-cut, it is not clear how to get an algorithm for  $s$ - $t$  Min-cut. We are going to discuss a randomized algorithm for Min-cut problem.

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**Algorithm 1** Karger's Algorithm for Min-cut

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**Require:** An undirected unweighted connected graph  $G$ .

**Ensure:** A Min-cut of  $G$ .

- 1 While there exists at least 3 vertices,
    - 1.1 Pick an edge uniformly at random and contract it.
  - 2 Return the remaining edges.
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We need to define the contraction step. Given an edge  $e = (u, v)$  in a multigraph, we *contract*  $e$  as follows. We delete all the edges between  $u$  and  $v$ , replace  $u$  and  $v$  with a new vertex  $uv$ , and replace all the neighbor edges of  $u$  and  $v$  with edges incident to  $uv$  (See Figure 1).

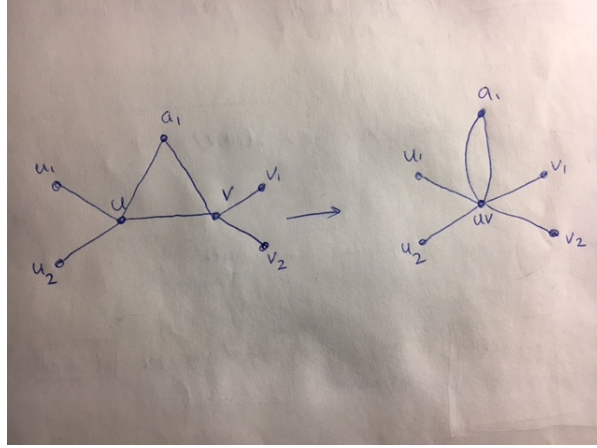


Figure 1: Contracting an edge  $(u, v)$

Note that this algorithm can be extended to the weighted case, but you have to take edges with probability proportion to their weight.

**Claim 1.** *In any graph  $G$ , the size of the Min-cut is at most the minimum degree.*

*Proof.* Let  $v$  be the vertex of minimum degree. By deleting all the edges incident to  $v$ , we get a cut for  $G$ , and thus the size of the Min-cut should be at most the degree of  $v$ .  $\square$

**Claim 2.** *If the size of Min-cut is  $k$ , then we have  $|E| \geq nk/2$ .*

*Proof.* Since the size of Min-cut is  $k$ , every vertex must have degree at least  $k$ . Therefore, we have  $|E| = \sum_{v \in V} \deg(v)/2 \geq \sum_{v \in V} k/2 = nk/2$ .  $\square$

Now let  $C$  be some Min-cut in  $G$ . Let  $A$  be the event that the algorithm outputs  $C$ . For every  $i \in \{1, 2, \dots, n-2\}$ , let  $A_i$  be the event that in iteration  $i$ , the algorithm does not pick an edge in  $C$ .

**Claim 3.** *We have  $\Pr(A_1) \geq (n-2)/n$ .*

*Proof.* We have that  $\Pr(A_1) = 1 - \Pr(\neg(A_1)) = 1 - |C|/|E| \geq 1 - 2/n = (n-2)/n$ , as desired.  $\square$

**Claim 4.** *For every  $i \in \{2, 3, \dots, n-2\}$ , we have  $\Pr(A_i | \bigcap_{j=1}^{i-1} A_j) \geq (n-i-1)/n-i+1$ .*

*Proof.* Since we contract an edge in every iteration of the algorithm, at iteration  $i$ , there are  $n-i+1$  vertices left. Assuming  $\bigcap_{j=1}^{i-1} A_j$ , we have that the minimum cut in the current graph is the same as the original graph. This is because we have not picked any of the edges in  $C$  in the first  $i-1$  iterations. Therefore, the min degree in the contracted graph is at least  $|C|$  (counting parallel edges with multiplicities), and thus there are at least  $|C|/2 \cdot (n-i+1)$  edges left. Therefore we have:

$$\begin{aligned} \Pr(A_i | \bigcap_{j=1}^{i-1} A_j) &= 1 - \Pr(\neg(A_i | \bigcap_{j=1}^{i-1} A_j)) \\ &\geq 1 - 2/(n-i+1) \\ &= (n-i-1)/n-i+1. \end{aligned}$$

$\square$

**Theorem 1.** *The algorithm succeeds with probability at least  $2/n(n-1)$ .*

*Proof.* We have that  $\Pr(A) = \Pr(\neg(A_2 | \cap_{j=1}^{n-3} A_j)) \cdot \Pr(\neg(A_3 | \cap_{j=1}^{n-2} A_j)) \cdot \dots \cdot \Pr(A_1)$ . Therefore we have

$$\begin{aligned} \Pr(A) &\geq \frac{n - (n-2) - 1}{n - (n-2) + 1} \times \frac{n - (n-3) - 1}{n - (n-3) + 1} \times \dots \times \frac{n-2}{n} \\ &= \frac{1}{3} \times \frac{2}{4} \times \dots \times \frac{n-2}{n} \\ &= \frac{2}{n(n-1)}. \end{aligned}$$

□

**Claim 5.** *If we run the algorithm  $k$  times, at least one execution succeeds with probability at least  $1 - (\frac{2}{n(n-1)})^k$ .*

**Claim 6.** *For every  $x \geq 1$ , we have that  $(1 - \frac{1}{x})^x \leq 1/e$ .*

Now let  $k = \frac{n(n-1)}{2} \cdot \ln(n)$ . Therefore we have that the failure probability is at most  $(\frac{2}{n(n-1)})^k \leq (\frac{1}{e})^{\ln(n)} \leq 1/n$ . Therefore by running the algorithm  $k = \frac{n(n-1)}{2} \cdot \ln(n)$  times, the failure probability will be less than  $1/n$ . If we run the algorithm  $k = 10 \cdot \frac{n(n-1)}{2} \cdot \ln(n)$ , the failure probability will be less than  $1/(n^{10})$ .

## 2 The $k$ -Cut problem

$k$ -Cut

**Input:** A connected unweighted graph  $G = (V, E)$ , and an integer  $k$ .

**Question:** Find  $E' \subseteq E$ , such that  $G \setminus E'$  has at least  $k$  connected components, minimizing  $|E'|$ .

A similar algorithm applies for this problem.

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**Algorithm 2** Karger's Algorithm for  $k$ -cut

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**Require:** An undirected unweighted connected graph  $G$ , and an integer  $k$ .

**Ensure:** A  $k$ -cut of  $G$ .

- 1 While there exists at least  $k + 1$  vertices,
    - 1.1 Pick edge uniformly at random and contract it.
  - 2 Return the remaining edges.
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**Theorem 2.** *The success probability of Karger's algorithm for  $k$ -Cut is at least  $\frac{1}{n^{2k}}$ .*

**Corollary 1.** *For any fixed  $k \geq 2$ ,  $k$ -Cut can be solved in randomized polynomial time. i.e. there exists an algorithm with running time  $n^{O(k)}$  (which is polynomial for fixed  $k$ ), that succeeds with high probability.*

**Theorem 3.**  *$k$ -Cut is NP-hard.*